

ThreatGEN® Red vs. Blue

Features per audience with descriptions

ThreatGEN® Red vs. Blue is the industry's first multi-player strategy computer game where players compete against each other, head-to-head, to take control/maintain control of a computer network. This is not a fiction-based game like those found on the consumer gaming market. This is a live, player vs. player "gamified" training simulator, designed to teach cybersecurity skills in an immersive and interactive applied learning environment.



Available Features

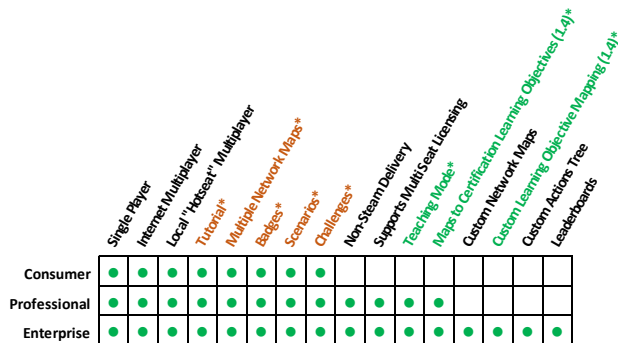


Figure 1 - Features by audience type

Feature Descriptions

Feature	Description
Single Player	Play alone, as red or blue, against the computer A.I.
Internet Multiplayer	Play against another person, as red or blue, via the internet
Tutorial*	Walks the player through the basic functions of the gamulation by prompting them step-by-step
Multiple Network Maps*	Players can choose which blue team map they want to use, or have one randomly chosen
Non-Steam Delivery	Delivery through web browser or standalone application installer
Supports Multi Seat Licensing	Multiple seats can be purchased under a single license
Teaching Mode*	Advice is given throughout the gamulation to help players
Scenarios*	Preset gamulation conditions, settings, and objectives offering players new challenges
Challenges*	Like scenarios but smaller in scope usually meant to test a single concept
Maps to Certification Learning Objectives*	Learning objectives mapped to popular certifications such as CISSP and GICSP
Custom Network Maps*	Maps created to look like the customers network (created by ThreatGEN)
Custom Learning Objective Mapping*	Learning objectives mapped to a specific curriculum (created by ThreatGEN)
Custom Actions Tree	Custom actions created based on customer's needs (created by ThreatGEN)
Leaderboards	Scoreboard displaying each player ranked by score



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Founded in Sugar Land, Texas in 2017, ThreatGEN delivers a solution to bridge "the ICS Cybersecurity skills gap" utilizing its Red vs. Blue Training Solutions and ThreatGEN OT Security Services.

Red vs. Blue Training Solutions uses cutting-edge computer gamification in ThreatGEN® Red vs. Blue to provide an exciting & modernized approach to industrial cybersecurity training, both practical and cost effective!

ThreatGEN OT Security Services are delivered worldwide by world-renowned Operational Technology (OT) cybersecurity experts (we literally wrote the books industry uses) using strategically chosen partnerships to create a holistic service offering.